Design/Tech Interview Questions:
Questions that you may wish to prepare to answer for a Design/Tech interview
This is not an exhaustive list but is representative of the questions that you might be asked.

You should review this list and practice your answers to these and other questions that an interviewer might ask. Remember that while your answer to each question will give the interviewer solid information on which to base her recommendation, so too, will the way that you answer and how well you articulate that answer reveal things about you to the interviewer.

Remember that you will wish to answer the question fully without over-collaborating or going off onto lengthy tangents. Keep your answers concise and to the point. Be ready to collaborate if your answer generates additional questions from the interviewer.

General
Where would you like to be professionally in 5 years?
What productions have you seen recently?
What kinds of theatres do you have experience working in?
What do you like to do outside of work?
How do you deal with criticism?
How do you deal with the pressure and stress of working in the theatre?
How do you handle conflict?
What do you see as your strengths?
What areas do you need to improve?
What are your future goals?
What is the most recent production that you have seen?
What is your favorite production that you have ever seen and why?
What are some things you can get really excited about in this area of work?
How much money do you need to make?
Do you have any questions for me? (The interviewer)

Relating to your Resume or Portfolio
How have you been pursuing your career during the past few summers?
I see that you have extensive experience with Macintosh Computers; how do you feel about retraining to Macintosh?
How were you involved in the process of <u>Assistant</u> Scenic Designer (lighting designer, costume designer, technical director)?
I am unfamiliar with the job title ASM/Props; could you explain what the position entails?
I see that you listed "acting" under special skills; are you intending to pursue it or are you committed to Design/Tech?
I see that you listed "Work Study" under "Job Experience"; what did this entail?
If I were to call (person x) whom you have listed as a reference, what would you like/hope/expect to have him/her tell me about you?

Relating to the Job that you are applying for or Company that you are applying to
What do you know about our company?
As a Scenic Designer (or costume designer, or sound designer or technical director) how do you prepare for initial design meetings with a director?
What sort of time frame do you like to follow when designing scenery (costumes, lights, sound, building scenery, building costumes, collecting props, assembling sound)?
How would you rate your Carpentry (drafting, lighting, sound, and sewing) skills?
What do you bring to this company?
How has your education and previous experiences prepare you for this job?